



## FORMAT & PLAYING CONDITIONS

### FORMAT

1. All matches will be T10 Matches.
2. 7 x Teams – Each team plays against each other once which makes 6 x Rounds of matches, with a 7th Round for 'Play Off Positions'.
3. Points system determines final placings for finals as follows:
  - Win = 2 points
  - Incomplete/rain match = 1 point
  - Loss = 0 points
  - Tied Match = 1 point

#### Other Conditions:

- If teams are TIED on the final points table, their positions will be determined by using a 'Net Run Rate' calculation.
  - A match needs all 20 overs bowled to constitute a game, otherwise it will be deemed an 'Incomplete/Rain Match with 1 Point each.
4. Once the 6 x Rounds have been completed:
    - Teams will play in 'Play Off's' for position in accordance with their points scored in the first 6 x Rounds as follows:
      - ... 1<sup>st</sup> vs 2<sup>nd</sup>
      - ... 3<sup>rd</sup> vs 4<sup>th</sup>
      - ... 5<sup>th</sup> vs 6<sup>th</sup>
      - ... 7<sup>th</sup> – Unfortunately this team will not make the 'Play Off' rounds and will finish in 7th position without any more matches.
    - If any team ends on the same number of points in the 6 x Rounds, their positions will be determined by the number SIXES hit and then the number of FOURS hit if necessary. If teams are still on the same points after boundary counts – there will be a toss of the coin by Coaches.
  5. Umpires and Scorers will be supplied for this Festival.



## PLAYING CONDITIONS

1. 10 overs per team per match – total of 20 Overs maximum in a match.
2. Matches will be played in accordance with the 'ICCT20 Playing Conditions' – but with there being NO power play's and NO fielding restrictions – other than requiring at all times a minimum of 4 x Fielders in the circle/inner ring excluding the bowler and wicket keeper.
3. Matches need to all be completed within 80 min with just a 15min break in between matches to get to the next field.
4. At least 8 different bowlers to be used in a match – with no more than 2 overs per bowler. No over will last more than 8 balls, before an over is ended.
5. The 2 batsmen who did not bowl must bat in the Top 4.
6. The wicket-keeper cannot bowl and must be in place for the entire innings (unless there is an injury).
7. 4 x Overs constitute a match if it is affected in any way – with a simple runs per over 'highest run rate' determining the winning team.
8. ONLY ONE new Pink Ball (supplied by St David's) shall be used per match, meaning the team that bowls first gets a 'new ball' and the team that bowls second gets a 'used' ball.
9. Failure to adhere to the Playing Conditions can incur 'penalty points' on the Festival Points System.



### Festival Lead Committee and Main Roles:

- Festival Director:
- Final Points Adjudicator & Statistician:
- Cricket Prizes Convenor:
- Operations Manager:

**Mr Dave Nosworthy**  
**Mr Bruce Eyles**  
**Mr Bruce Eyles / Mr Keagan Moore**  
**Mr Keagan Moore**

